

# Analysis of 3D structures using IGA solids: Current status and future directions



1<sup>st</sup> eigenmode

M. Meßmer, 13<sup>th</sup> European LS-DYNA Conference 2021, Ulm, Germany.

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# Outline

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1. Motivation
2. Trimmed B-Spline solids
3. Current workflow
4. Examples
5. Conclusion and Outlook

# Outline

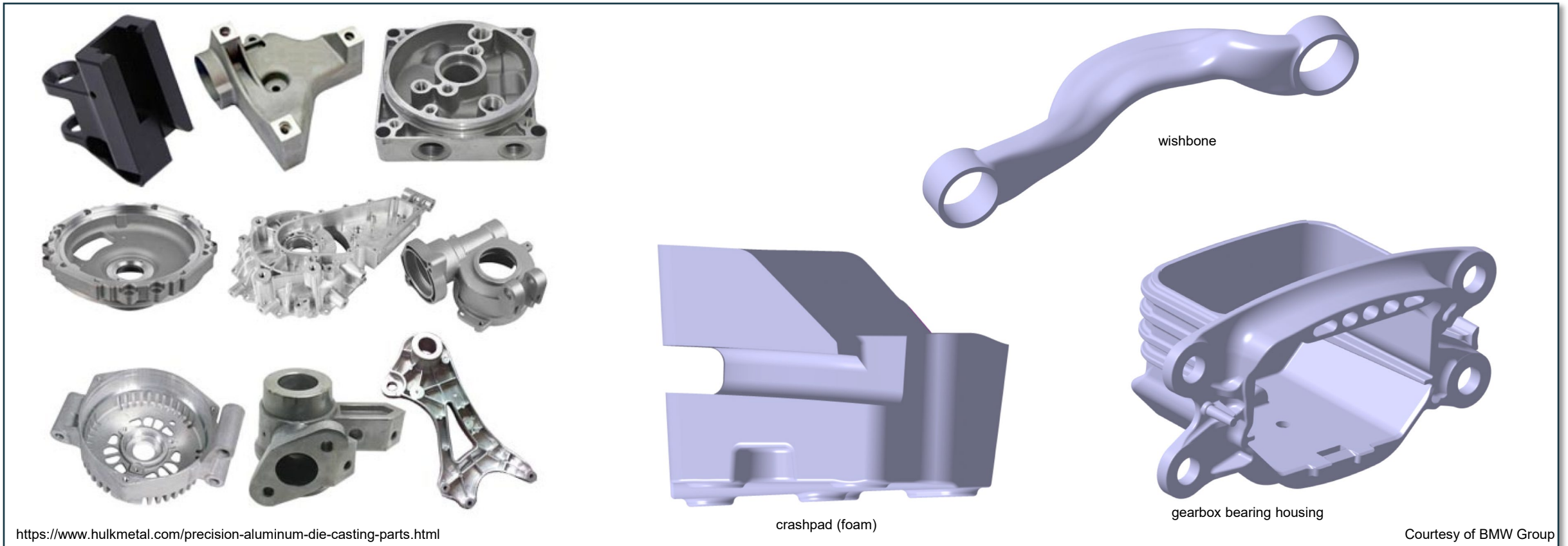
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# Motivation

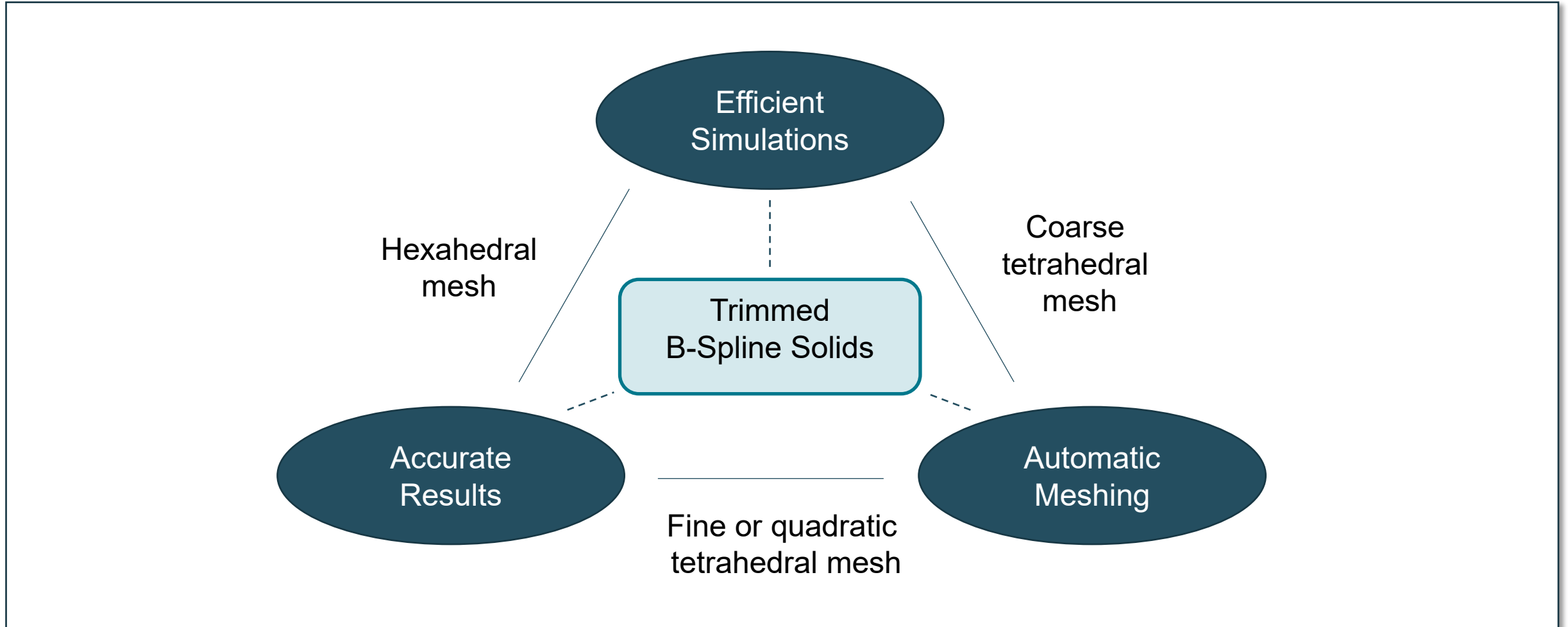
## Volume components in engineering

- Cast parts in car
  - Not practically feasible to model them with finite shell elements



# Motivation

Finite Element solid model for crash: Conflicting goals



# Outline

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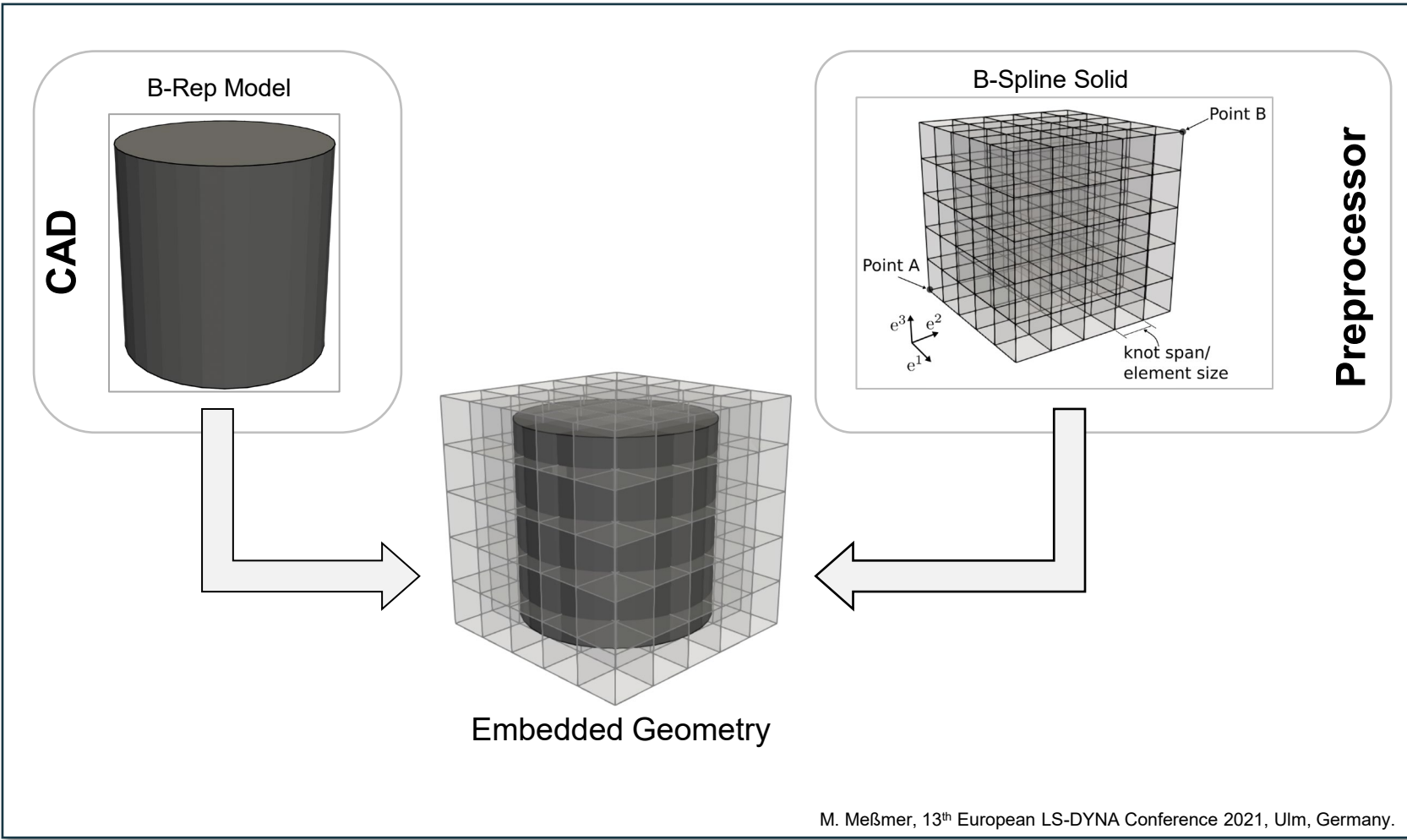
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# Trimmed B-Spline solids

Prototypical approach



- **General Idea**
  - B-Spline background grid
  - Embed geometry
  - Generate integration rule

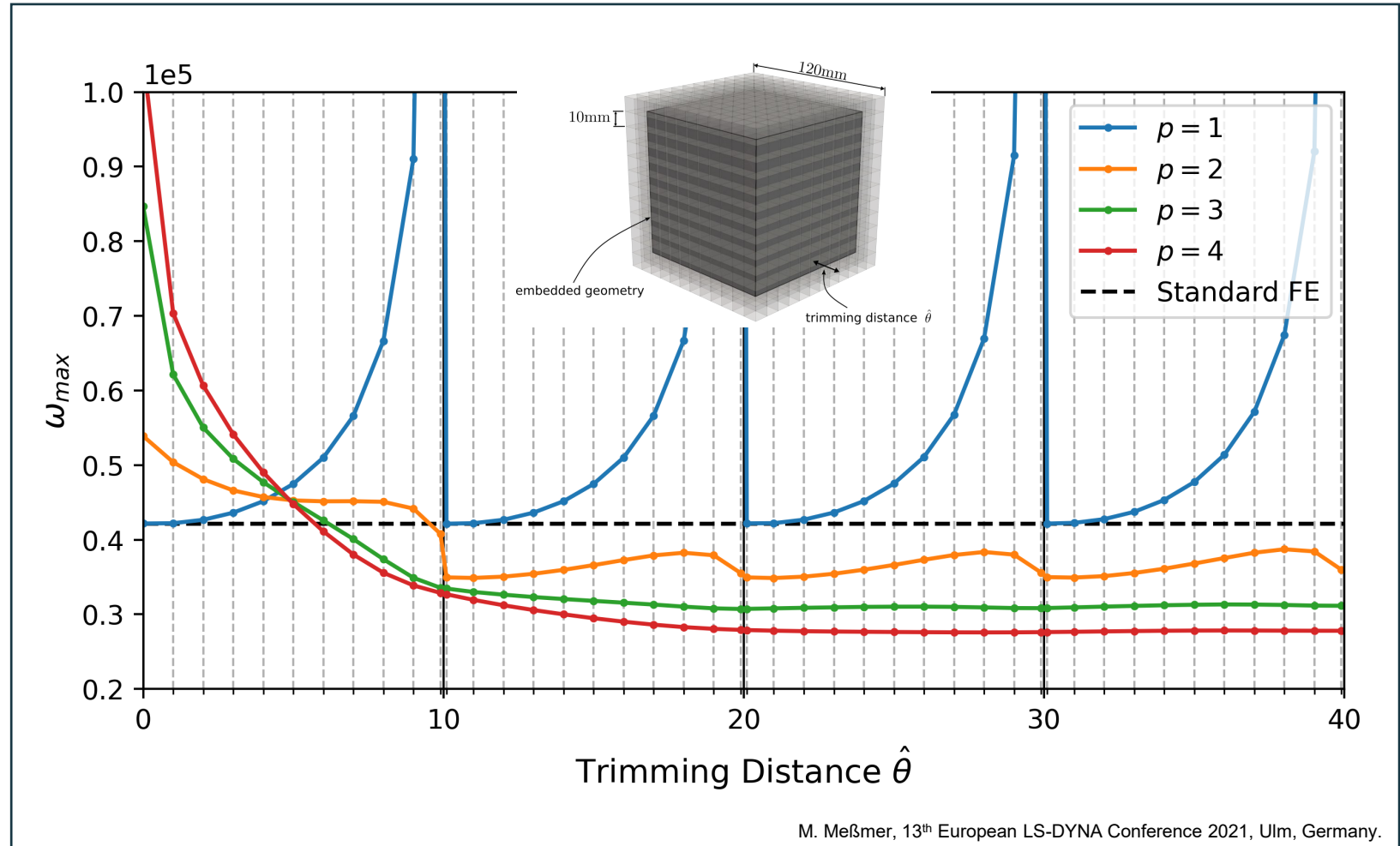


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# Trimmed B-Spline solids

Prototypical approach

- General Idea
- **Accurate time step estimation**
  - Trimming has no negative effect on timestep ( $p > 1$ )



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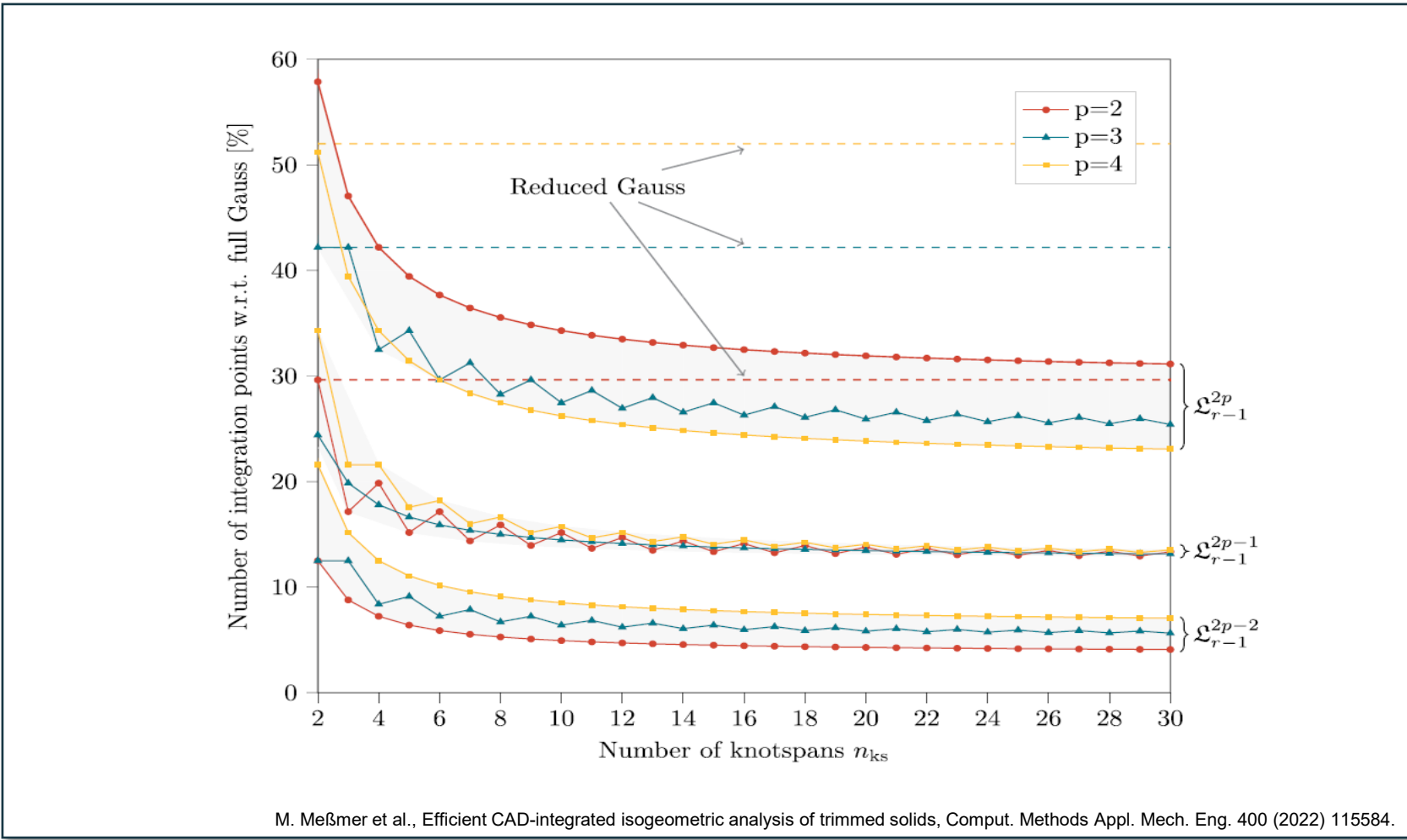


# Trimmed B-Spline solids

Prototypical approach



- General Idea
- Accurate Time step estimation
- **Efficient integration rules**
  - Full Gauss
  - Reduced Gauss
  - Generalized Gaussian Quadrature (GGQ)



M. Meßmer et al., Efficient CAD-integrated isogeometric analysis of trimmed solids, Comput. Methods Appl. Mech. Eng. 400 (2022) 115584.

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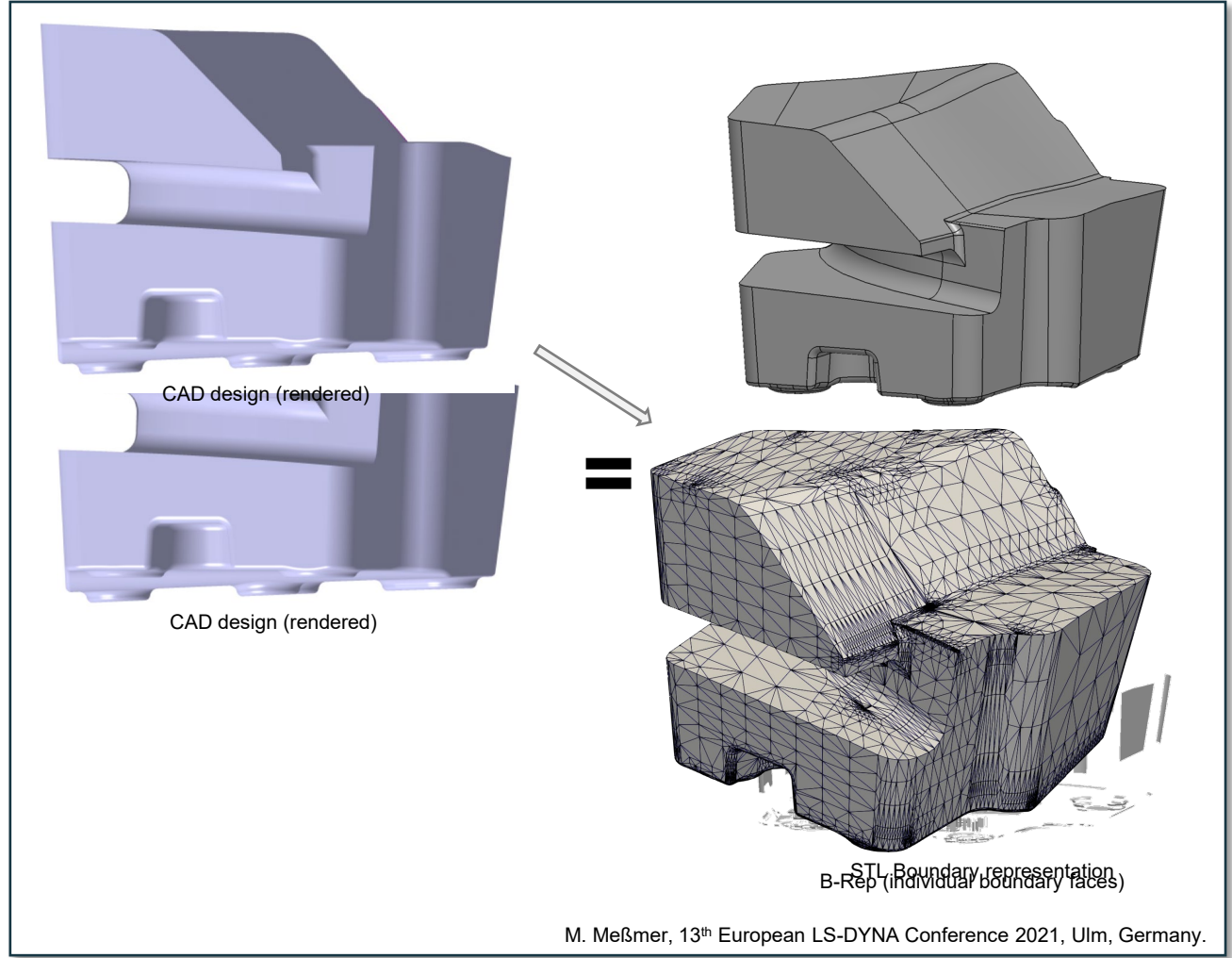
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# Current workflow - I

External Preprocessing (M. Meßmer, TUM)

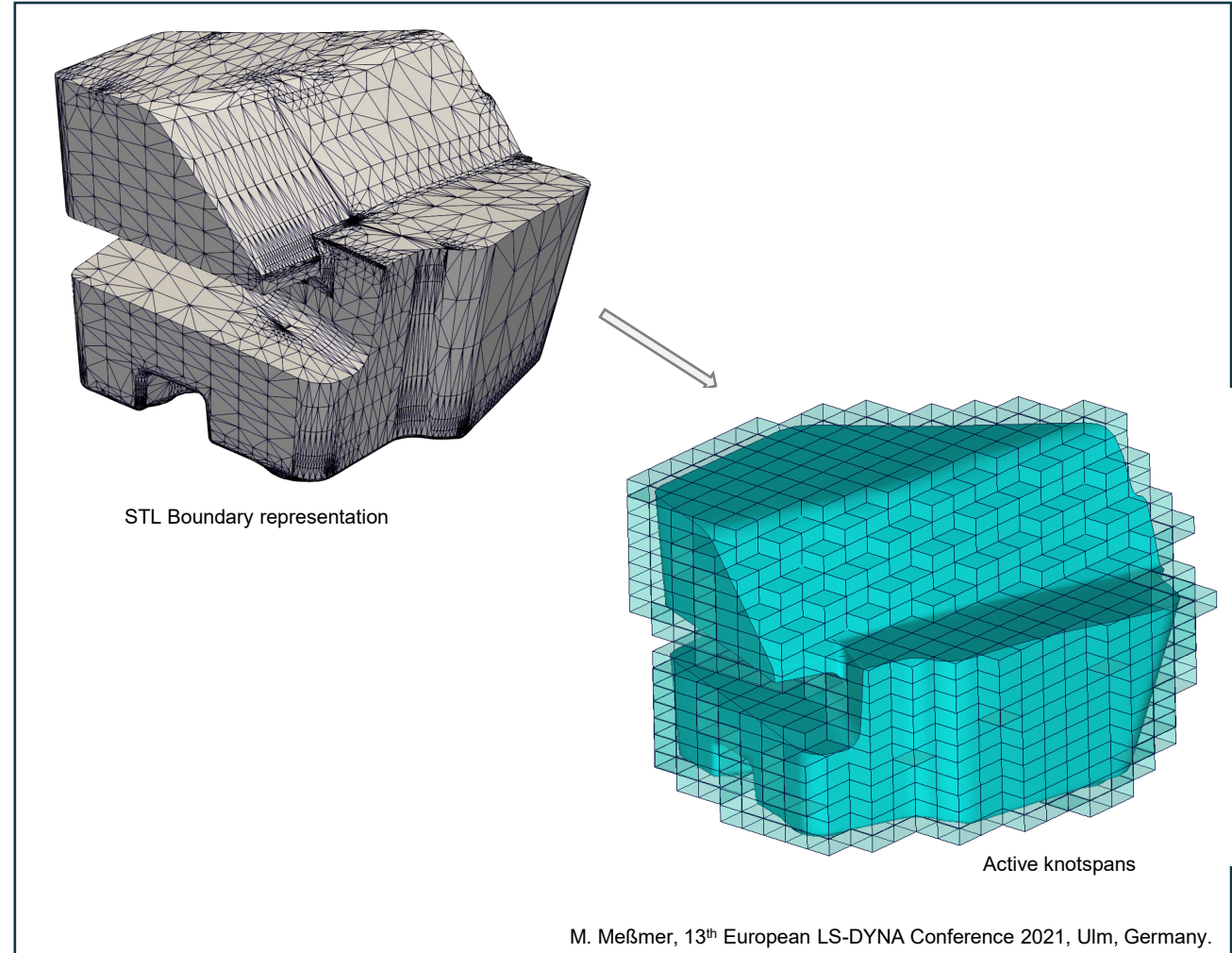
- Generate STL Boundary Representation



# Current workflow - I

External Preprocessing (M. Meßmer, TUM)

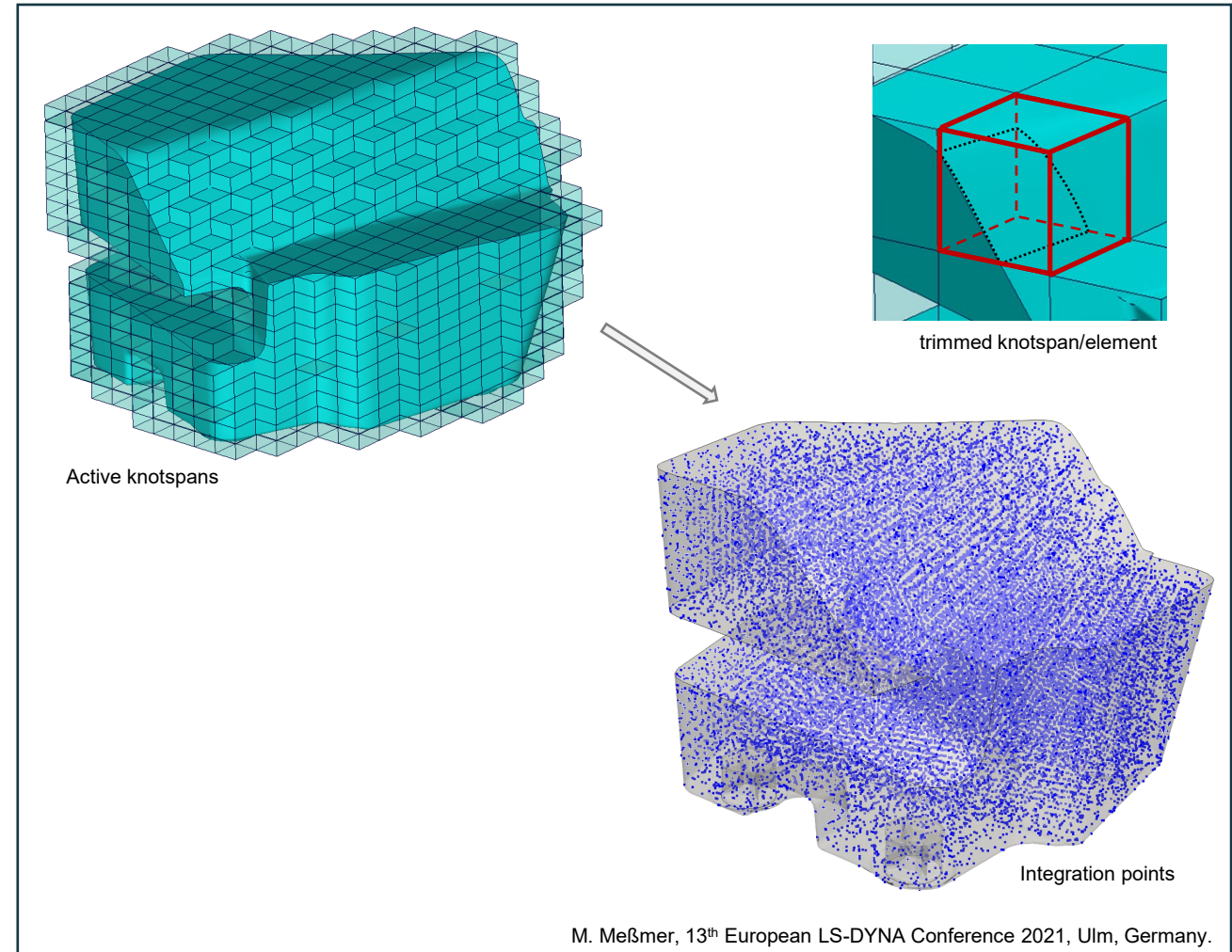
- Generate STL Boundary Representation
- **Identify active knotspans (elements)**
  - Boolean operation
  - Inside/outside test (ray tracing)



# Current workflow - I

External Preprocessing (M. Meßmer, TUM)

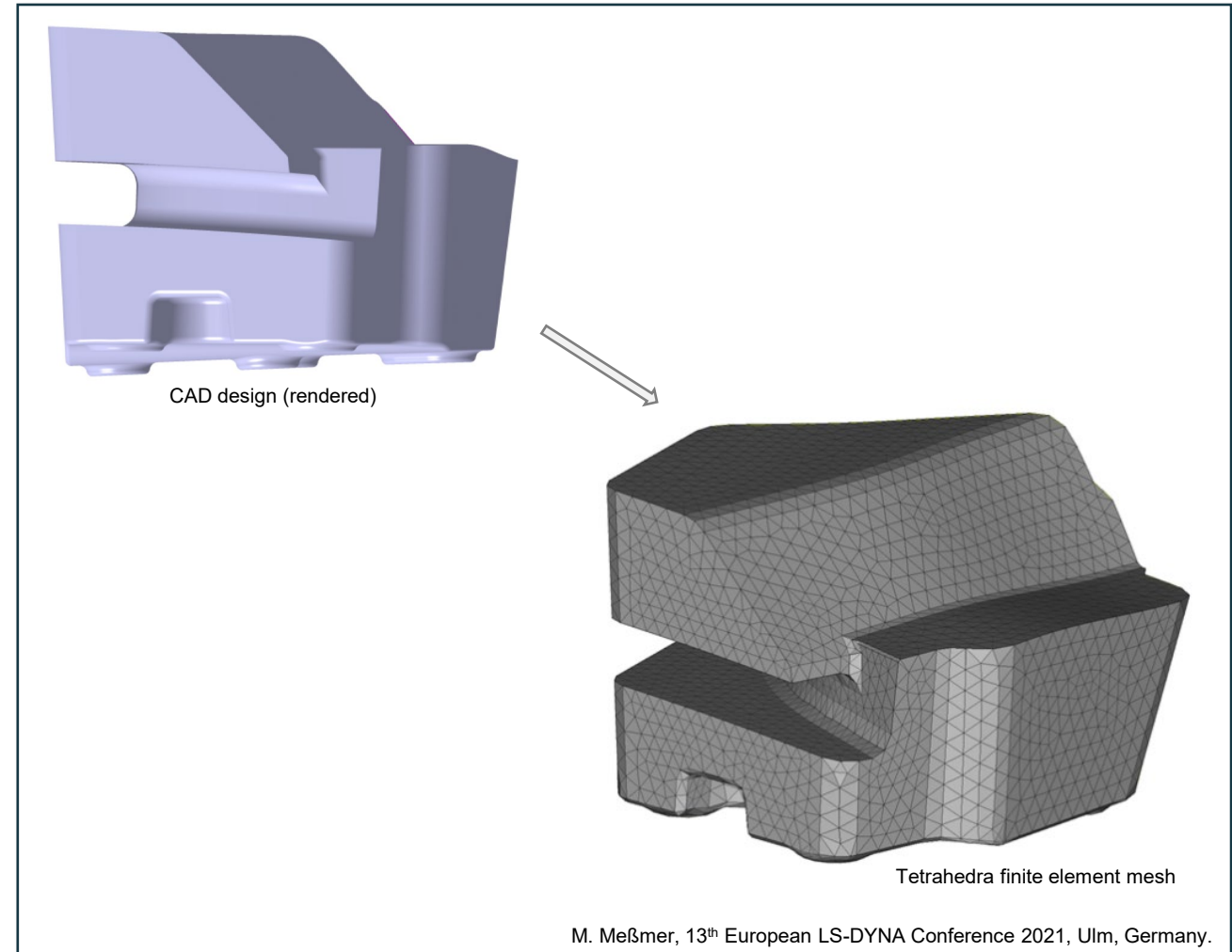
- Generate STL Boundary Representation
- Identify active knotspans (elements)
  - Boolean operation
  - Inside/outside test (ray tracing)
- **Generate integration rule for each knotspan**
  - Untrimmed knotspan/element
    - Full/reduced Gauss
    - GGQ (Generalized Gaussian Quadrature)
  - Trimmed knotspan/element
    - Moment fitting algorithm



# Current workflow - I

External Preprocessing (M. Meßmer, TUM)

- Generate STL Boundary Representation
- Identify active knotspans (elements)
  - Boolean operation
  - Inside/outside test (ray tracing)
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    - Full/reduced Gauss
    - GGQ (Generalized Gaussian Quadrature)
  - Trimmed knotspan/element
    - Moment fitting algorithm
- **Generate volumetric mesh**
  - Fully constrained to B-spline background grid
  - BCs (contact) and post-processing

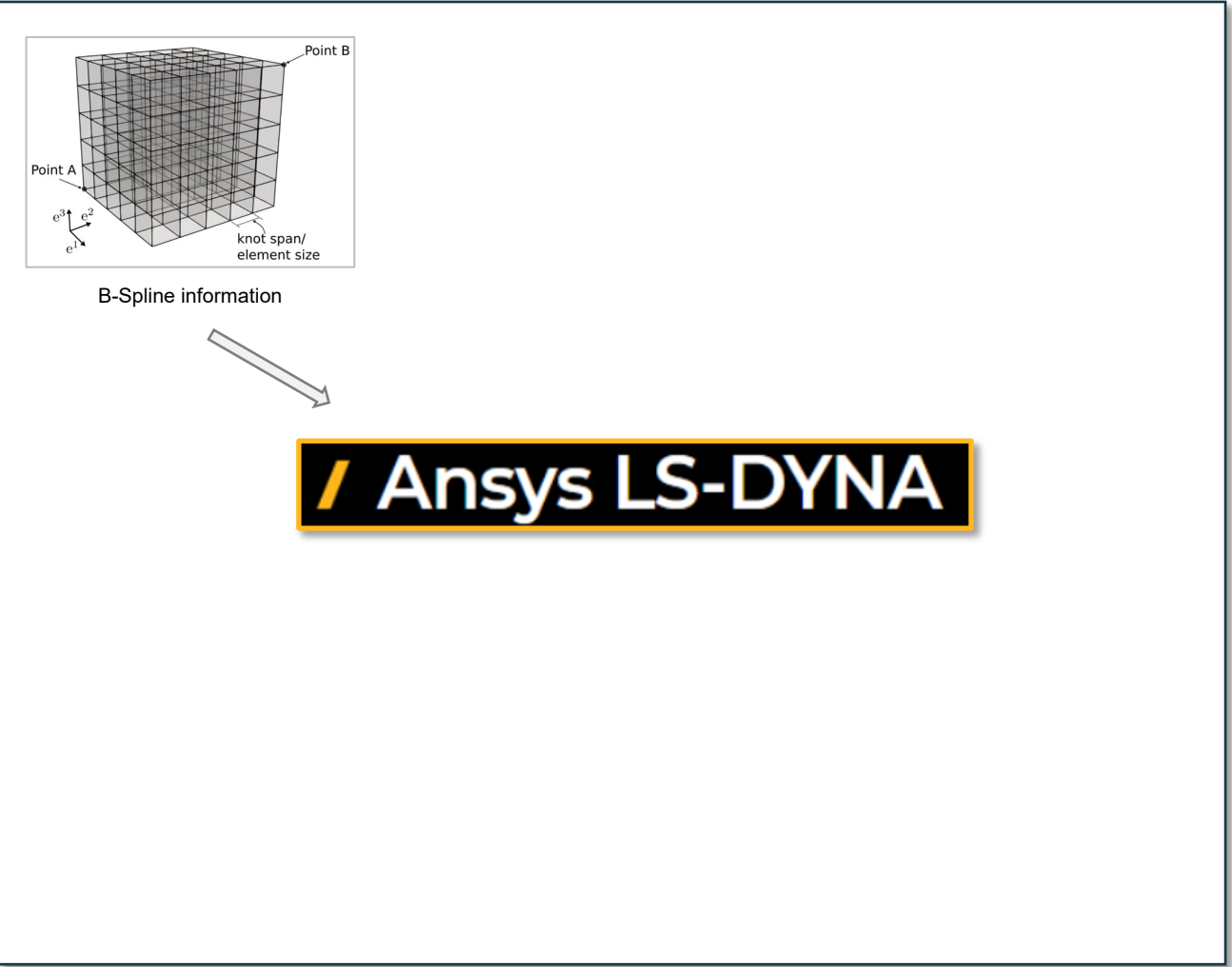


# Current workflow - II

LS-DYNA



- Read in B-Spline information











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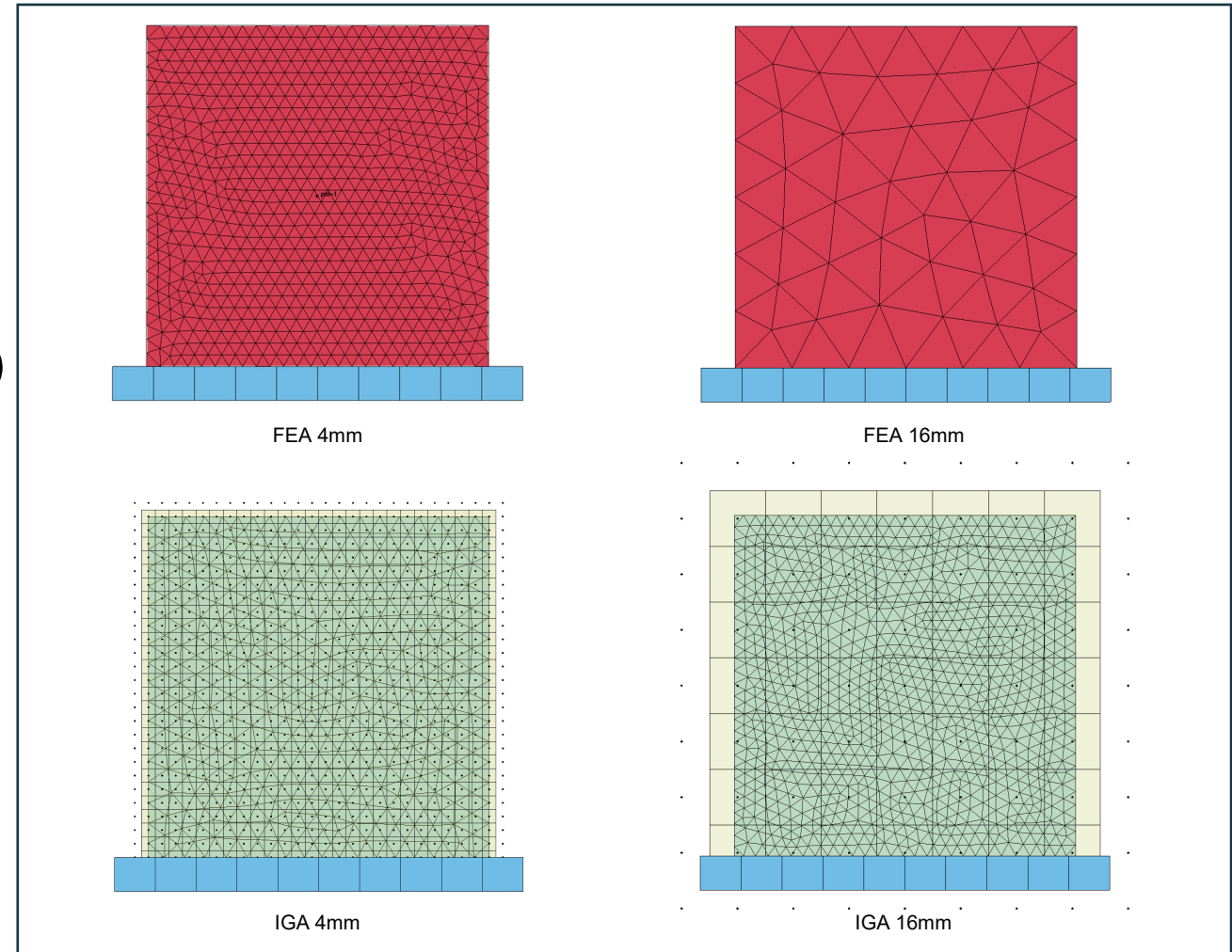
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# Examples

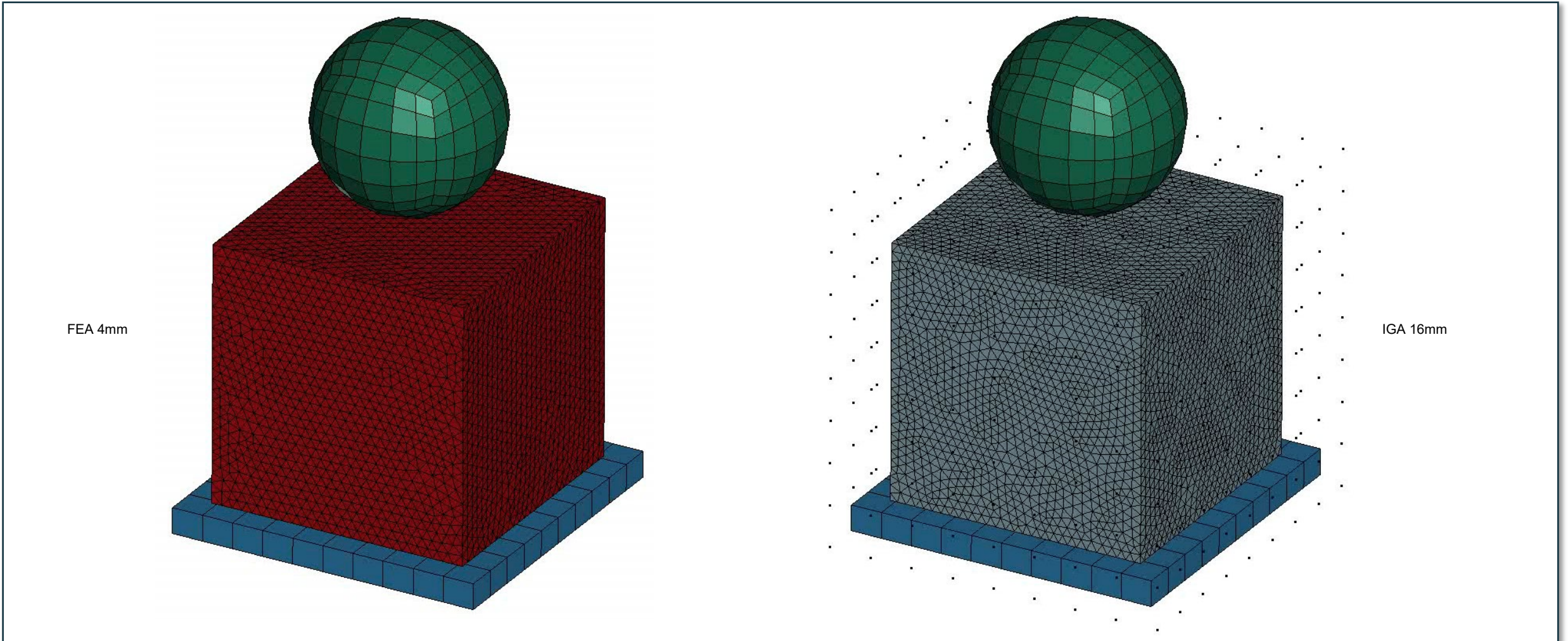
## Impact on Trimmed Solid Cube: Problem Definition

- Foam Cube (**\*MAT\_CRUSHABLE\_FOAM**)
  - FE solid: ELFORM=10 (1-point tet)
  - Trimmed tri-quadratic B-spline solid
- Rigid FE solid sphere + plate
- **\*CONTACT\_SURFACE\_TO\_SURFACE** (SOFT=2)
- Settings FE cube
  - Mesh: 4mm / 16mm
- Settings trimmed IGA cube
  - B-Spline mesh: 4mm / 16mm
  - Interpolation mesh: 4mm tets



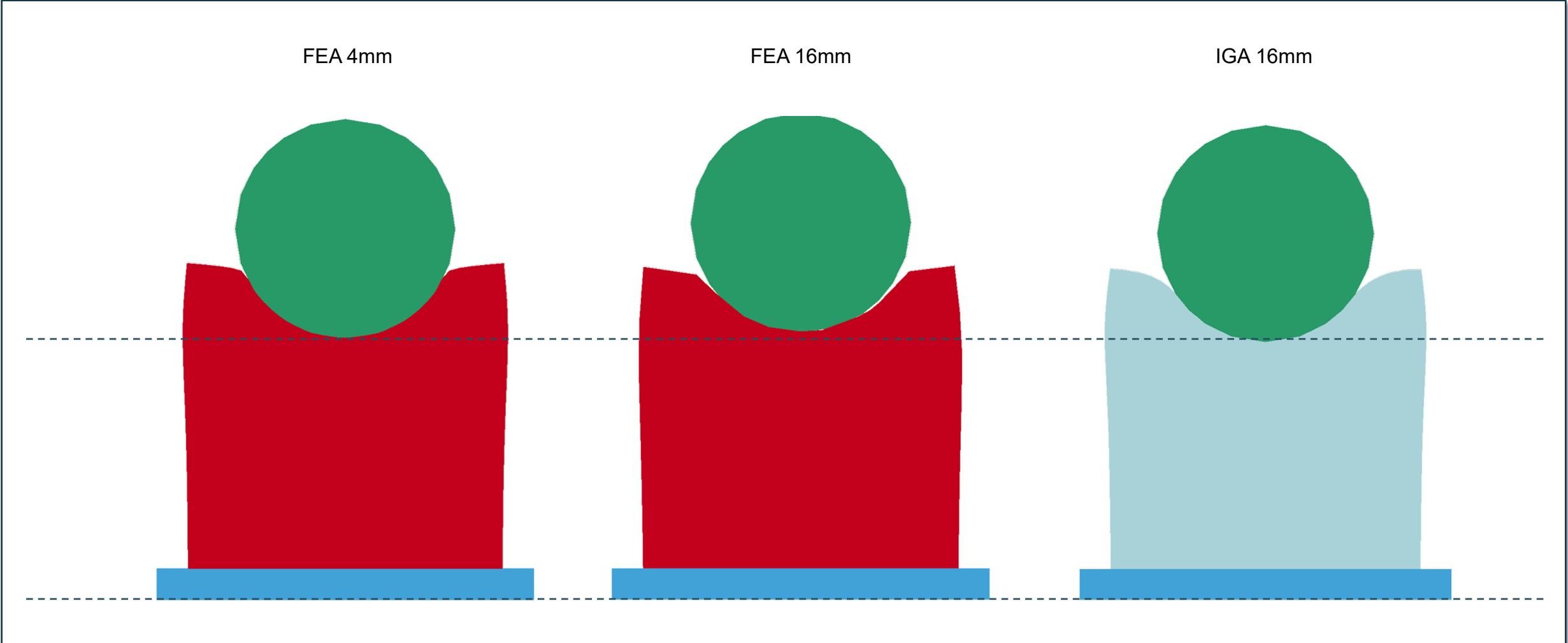
# Examples

## Impact on Trimmed Solid Cube: FEA vs. IGA



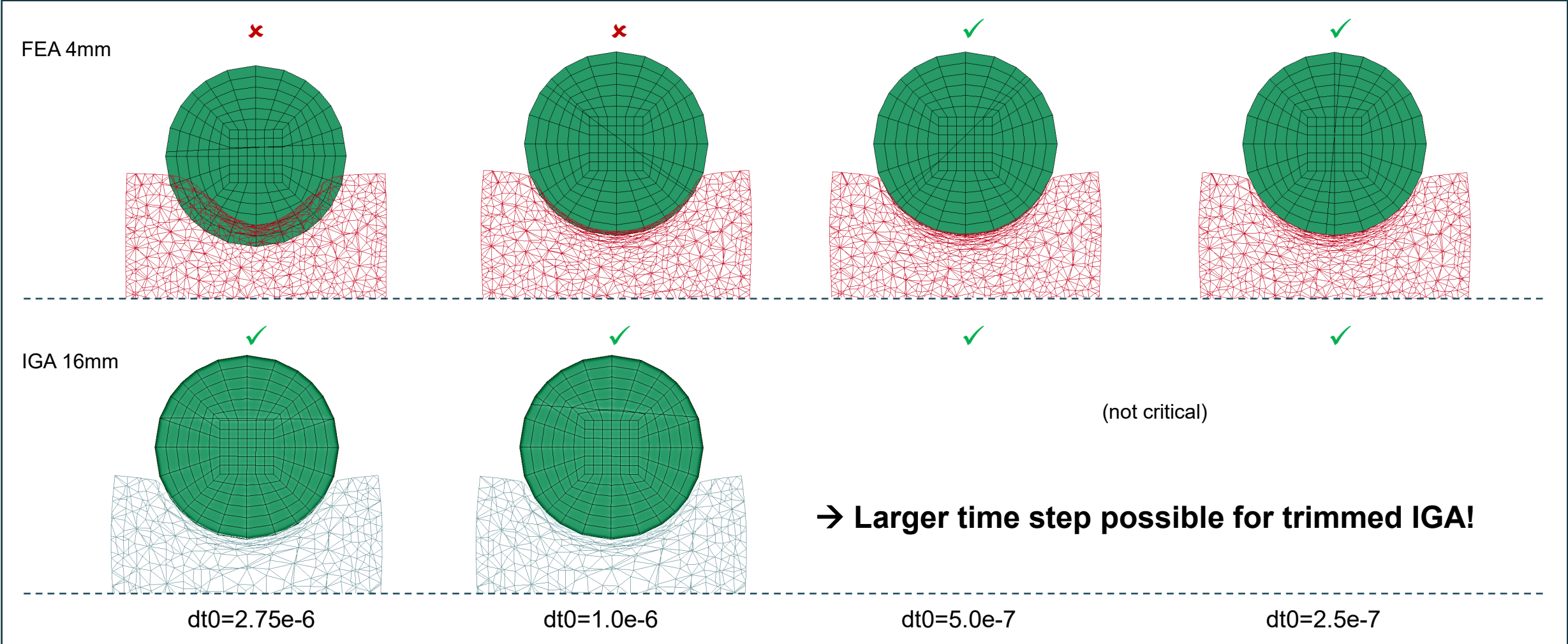
# Examples

Impact on Trimmed Solid Cube: FEA vs. IGA – Deformed shape during impact



# Examples

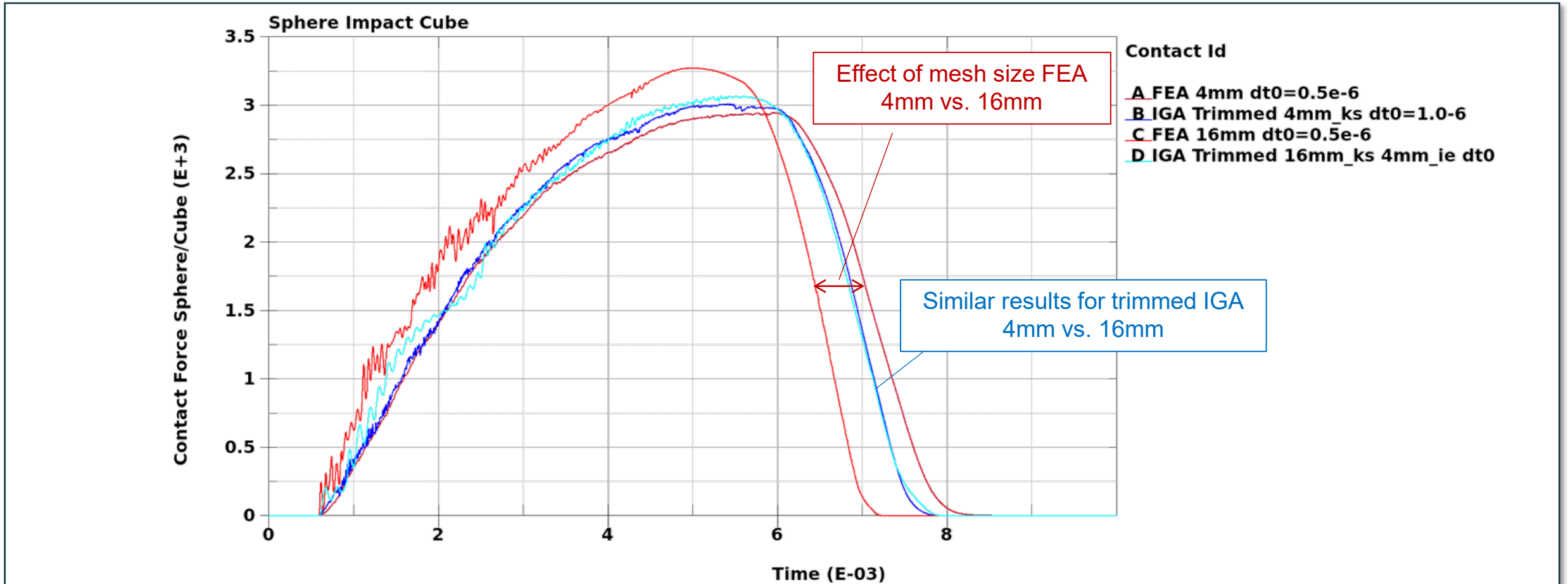
## Impact on Trimmed Solid Cube: FEA vs. IGA – Importance of time step size



# Examples

Impact on Trimmed Solid Cube: FEA vs. IGA – Importance of time step size

- Contact force between sphere and cube: → **Larger discretization possible for trimmed IGA!**

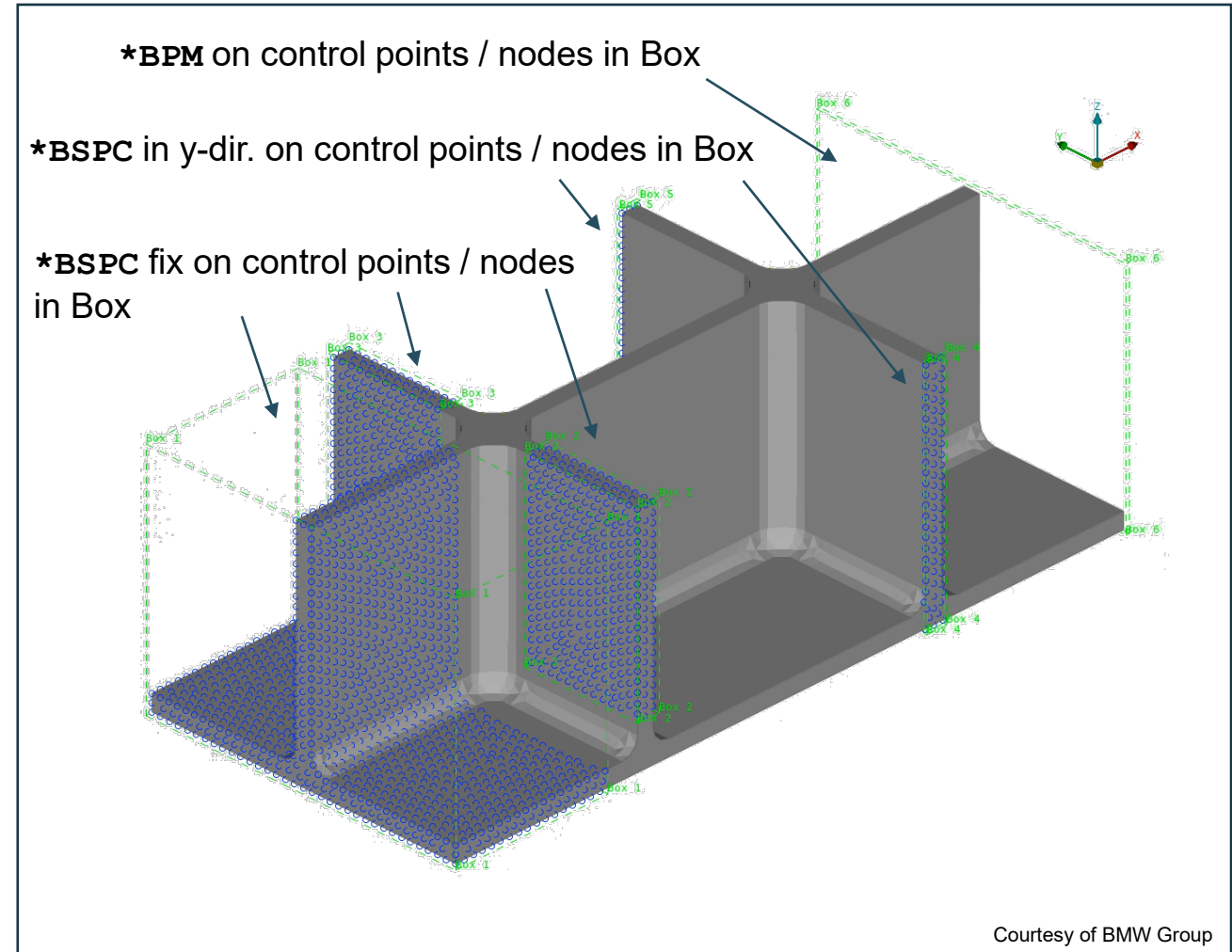




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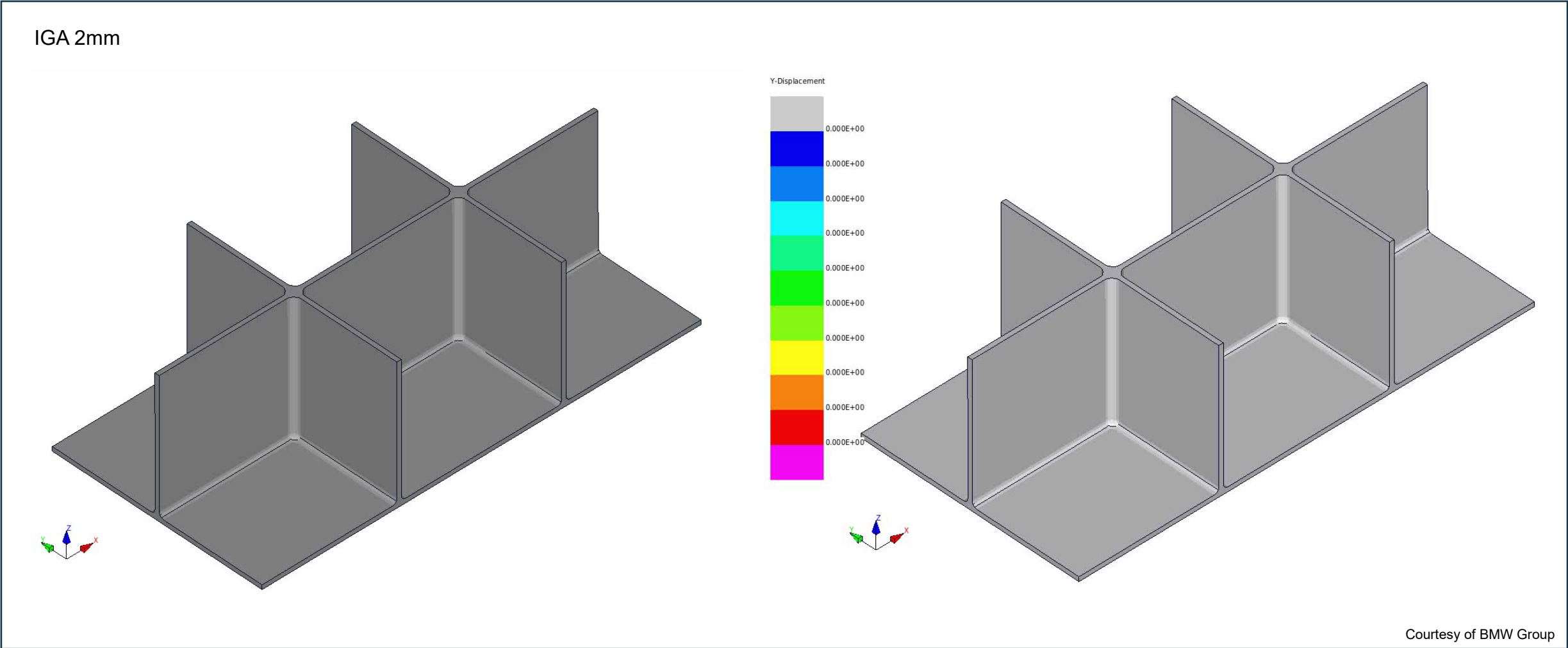
## Academic Cast Component: Problem Definition

- Cast Component
  - FE solid: ELFORM=13 (1-point tet)
  - Trimmed tri-quadratic B-spline solid
- Boundary conditions via Box-definition
  - Fixed on left side
  - Prescribed vertical motion on right side
- Settings FE
  - Mesh: 0.5mm / 1mm / 2mm
- Settings trimmed IGA
  - B-Spline mesh: 2mm / 4mm / 8mm



# Examples

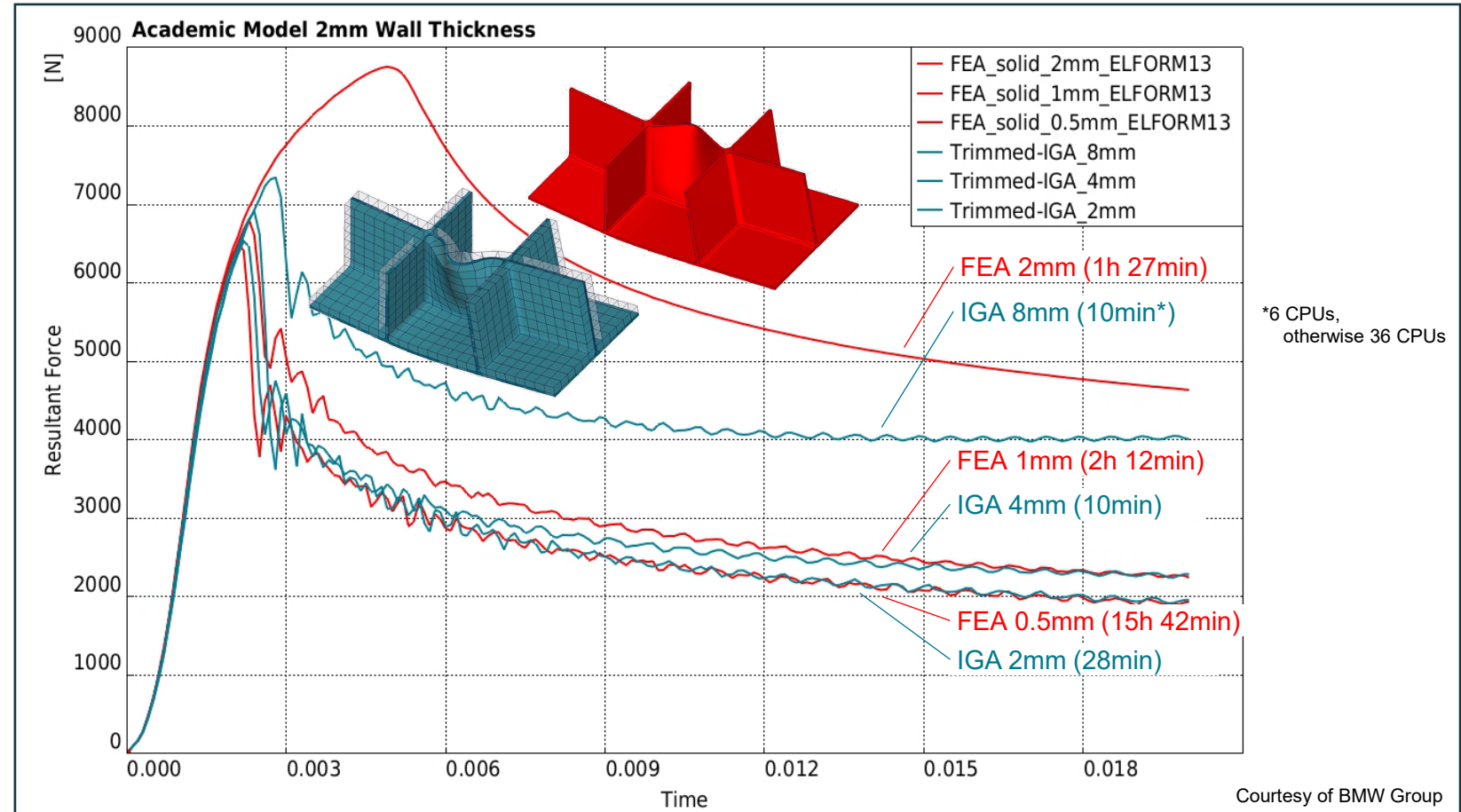
## Academic Cast Component: Deformation



# Examples

## Academic Cast Component: FEA vs. IGA

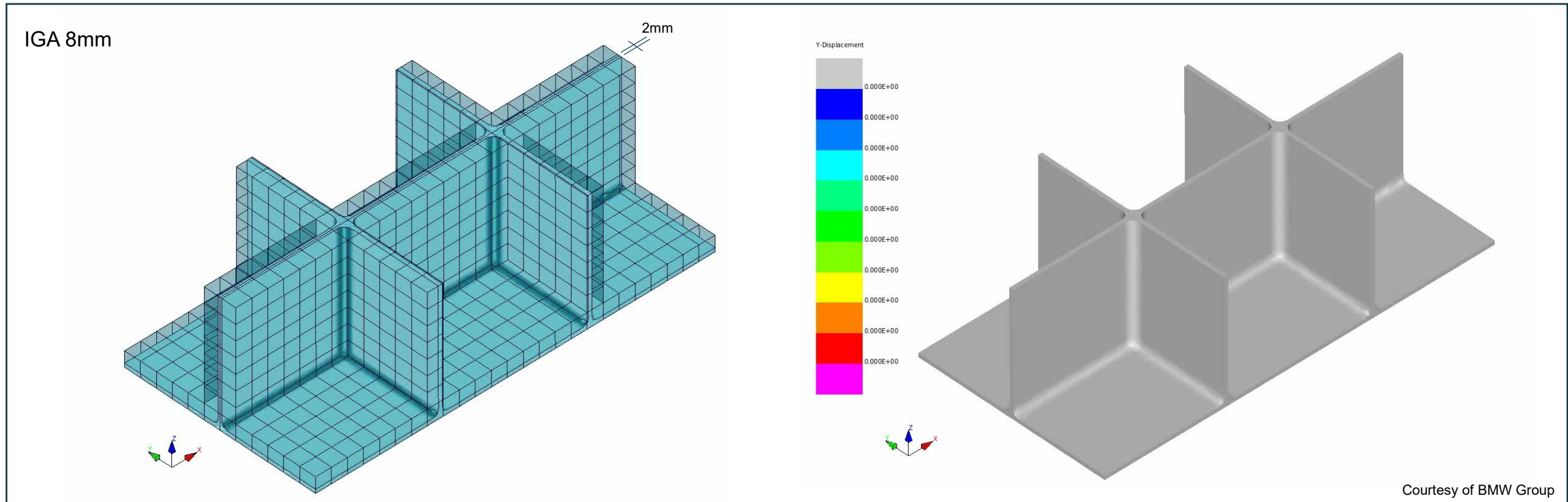
- Resultant Force and computational time
- Comparable accuracy:
  - FEA\_1mm – IGA\_4mm
  - FEA\_0.5mm – IGA\_2mm
- Finest trimmed IGA model is 3x faster than coarsest FE model!
- Larger time step for trimmed IGA (at least 4x higher here)
  - Feasible time step for full vehicle simulations could be achieved with 4mm trimmed IGA solids



# Examples

## Academic Cast Component:

- Coarsest trimmed IGA model (8mm)
  - Wall thickness 2mm
  - Can already correctly depict buckling behavior!



# Outline

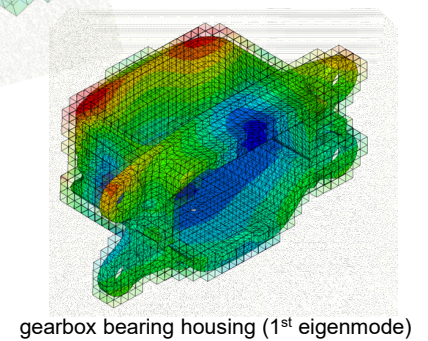
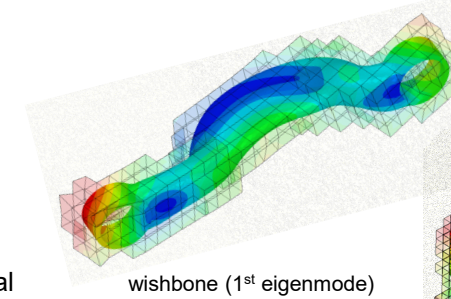
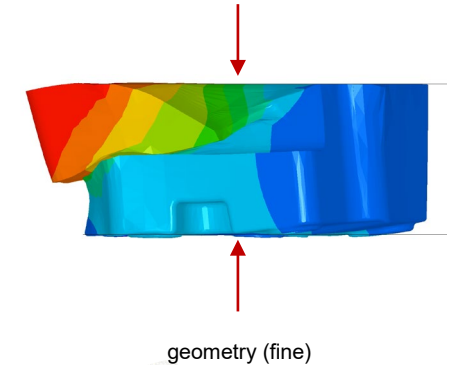
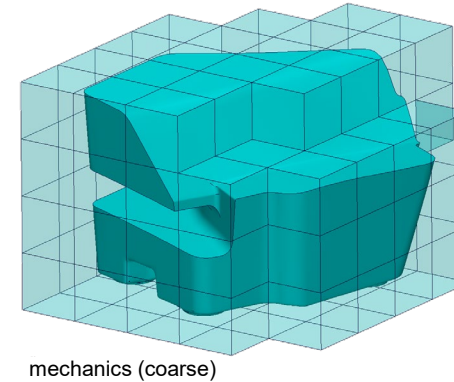
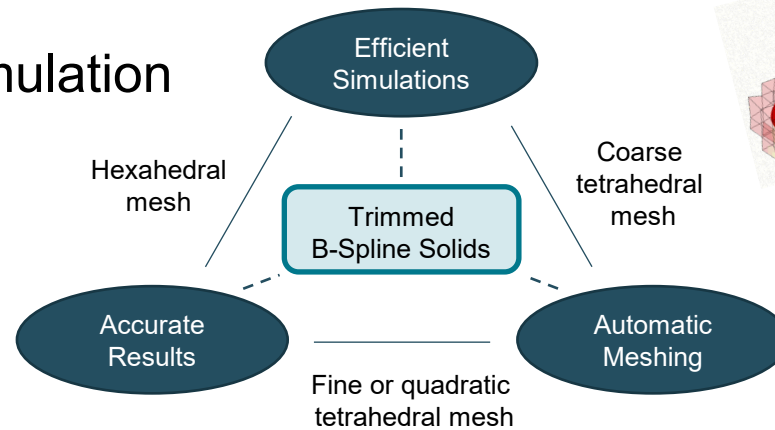
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# Conclusion

- Embedding approach using B-spline background grid
- Decoupling of
  - Mechanics (B-spline elements as primary DOFs)
  - Geometry (fine interpolation mesh)
- Larger element sizes for similar accuracy
- Larger stable time step possible
  - Faster solution time or
  - Feasible time step for full vehicle simulation

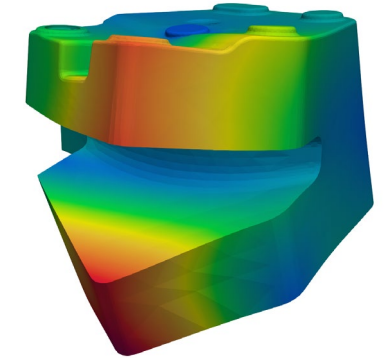
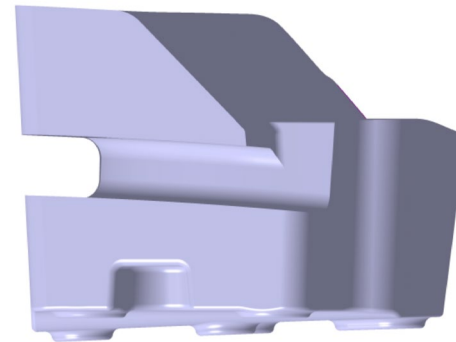
- **Potential to resolve goal conflict !!!**



Courtesy of BMW Group

# Outlook

- Properly integrate current external preprocessing step into LS-DYNA
  - Efficient integration rules
- Establish an industrial workflow
- Apply to more complex models
  - Might need to adjust stabilization schemes
- Study effects of:
  - Geometry representation via interpolation elements for contact
  - Size, position and alignment of B-spline grid
- Add material failure
- ... and more



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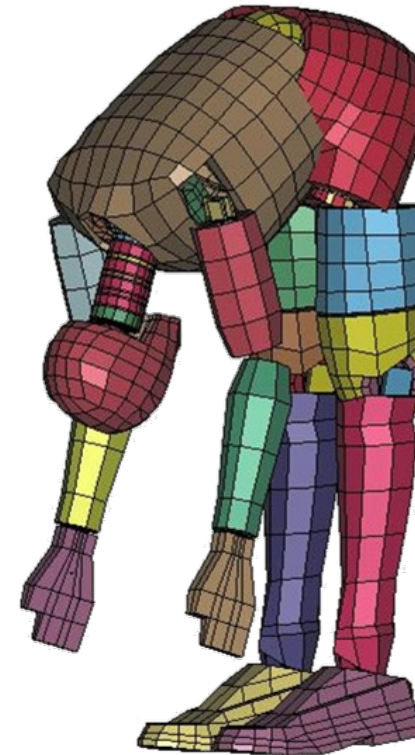
# Thank You



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